

Our value of the term is:  
respect

**Focus 1** How will maths be integrated into your topic?  
Problem solving  
Code breaking- Saxon runes.

Identify Anglo Saxon place names on maps.

Finding out about law and punishment in Anglo Saxon times

Create models, explain what has influenced their work.

Justify and explain why particular materials have been chosen.

**Find out where and why the Anglo Saxons came from (Geography/English)**

To order events from history to create a timeline.

To understand the reasons why Anglo Saxons arrived in Britain - invaders or settlers?

**Create our own Anglo Saxon designs and models - weaving, brooches, coins. (DT)**

To create an Audio Visual News Report from Sutton Hoo

Experiment with and combine materials and processes to design and make 3D forms

Use textile and sewing skills as part of a project (weaving).

**To investigate the Sutton Hoo burial site (History)**

Were the Anglo Saxons really smashing?

to examine objects from the burial in detail and make inferences from them to use historical evidence to draw some conclusions

**Find out about Anglo Saxon beliefs (RE).**

What influence did the Anglo Saxon gods have on every day life?

**Who was King Alfred?**

How have the Anglo Saxon beliefs affected life

Internet research to find out key facts.

Role play some of the key events in King Alfred's life.

Writing a biography about King Alfred.

**Focus 2 - How will reading be integrated into your topic:**  
Research through topic books, internet, fact files.

**Our Teaching should:**  
E - Enthuse  
E - Engage  
E - Enable  
E - Excel